

# AP 3D STUDIO

## BREADTH PROJECTS

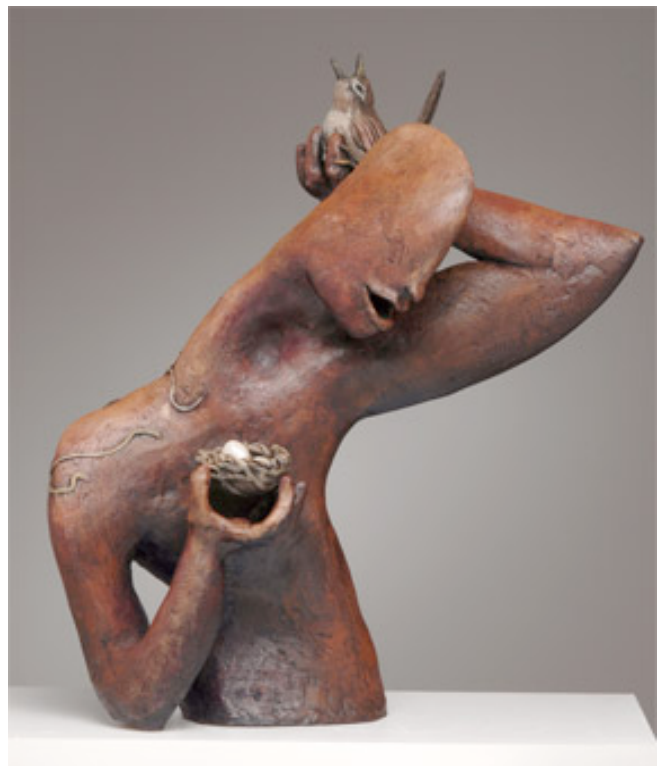
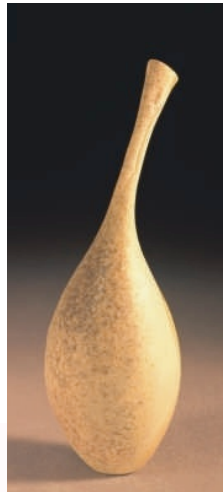
Focus on the **PRINCIPLES OF DESIGN**

**SKETCHES** -- Do a minimum of **10** thumbnail sketches for every project in your sketchbook. Each set of sketches will be worth 20 points. These sketches need to be large (fit four on one page) and detailed. Include side and top views if necessary. Sketches **MUST** be checked off before you begin your project **or** you will receive **zero** credit for them.

**\*\*Remember the Scoring Guidelines when designing your pieces and try to never sacrifice good craftsmanship. \*\***

1. Design a piece that clearly indicates the principle of design (or combination of several).
2. This could be wheel or hand built, or a combination of the two.
3. It should be large enough for it's purpose.

### Movement



## Unity/Variety



## Balance/Proportion/Scale



## Contrast



## Emphasis



## Pattern/Repetition

